



Axis and Allies Tournament Team Game Rules:

When it comes to playing in any one of my Axis & Allies tournament and more importantly the **Global '42 tourney**, please take note of this extremely important rule:

Please be aware all events will be filled to the maximum # of players possible in order for the event to be sold out! What this means is that if you come as a paid solo player or a team of 2, your team may need to be filled with other solo players to complete a 3 player team. The only way to avoid this is to register and pay for all 3 teammates separately but as one team. And for any event, all paid registrations are to be considered first come first serve and always claim first dibs on any open slot that might remain for a given team/slot in the event.

Once your team is set, you cannot change teammate's midstream in the tournament (unless approved by the GM beforehand). What this also means is that you cannot register and pay for your reserved spot into the event and then tell me that your registration also includes your aunt, wife, brother, or cousin from the North Pole with no means to pre-register themselves beforehand to be on your team without having them pay for their own entry into the event.

Please be considerate of all players that travel far and wide to play in any event. I will not except a verbal at the door policy of someone wanting to play in any event over someone that has already has a paid registration into the event.

Sorry in advance if this causes any problems regarding attending, but I had to come up with a set rule for everyone so there is no complaining about when and how someone registered and they might feel they are owed a spot in the tournament over someone else? Again, it is simple, first come first serve paid players!

Thanks for understanding, Greg

